

WHAT IS CLAIMED IS:

1 1. A method for transmitting a performance via a network, comprising:
2 receiving performance information including one or more mixing
3 commands via the network;
4 composing a performance by mixing stored information based on the one
5 or more mixing commands; and
6 transmitting one or more portions of the performance.

1 2. The method of claim 1, wherein the transmitting one or more portions of
2 the performance comprises transmitting one or more portions of the performance
3 information received via the network.

1 3. The method of claim 1, wherein the transmitting one or more portions of
2 performance information comprises transmitting new information not included in the
3 performance information received via the network.

1 4. The method of claim 1, wherein the composing the performance
2 comprises:
3 composing a first performance based on the one or more mixing
4 commands;
5 separating the first performance into performance components; and
6 modifying one or more of the performance components to create a second
7 performance; and
8 wherein the transmitting the one or more portions of the performance
9 comprises transmitting one or more portions of the second performance.

1 5. The method of claim 4, wherein the modifying the one or more
2 performance components comprises one or more of deleting a performance component
3 and replacing a performance component.

1 6. The method of claim 1, further comprising adding a performance
2 component to the performance prior to transmitting the one or more portions of the
3 received performance information.

1 7. The method of claim 1, further comprising:
2 buffering the received performance information; and

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composing a performance by mixing stored information based on the one or more mixing commands;

buffering the received performance information;
receiving a request for transmission of the performance; and
transmitting the one or more portions of performance in response to the request for transmission of the performance.

12. A performance transmission device, comprising:
a receiver that receives performance information including one or more mixing commands via a network;

a controller that composes a performance by mixing stored information based on the one or more mixing commands; and

a transmitter that transmits one or more portions of the performance.

13. The performance transmission device of claim 12, wherein the transmitter transmits one or more portions of the performance information received via the network.

14. The performance transmission device of claim 12, wherein the transmitter transmits new information not included in the performance information received via the network.

15. The performance transmission device of claim 12, wherein the controller composes a first performance based on the one or more mixing commands; further comprising:

a performance modification system which, based on user input, separates the first performance into performance components, and modifies one or more of the performance components to create a second performance;

wherein the transmitter transmits one or more portions of the second performance.

16. The performance transmission device of claim 15, wherein the performance modification system performs one or more of deleting a performance component and replacing a performance component.

17. The performance transmission device of claim 12, further comprising a performance modification system which, based on user input, adds a performance

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component to the performance prior to transmission of the one or more portions of the received performance information.

18. The performance transmission device of claim 12, further comprising:
a memory that buffers the received performance information;
wherein the controller receives a request for transmission of the performance and causes the transmitter to transmit the one or more portions of performance in response to the request for transmission of the performance.

19. The performance transmission device of claim 18, wherein the controller receives a pause request, and causes the memory to buffer the received performance information in response to the pause request.

20. A performance transmission device, comprising:
a receiver that receives performance information including one or more mixing commands via a network;
a controller that composes a first performance by mixing stored information based on the one or more mixing commands;
a modification system which, based on user input, separates the first performance into performance components and modifies one or more of the performance components to create a second performance;
a transmitter that transmits one or more portions of the second performance.

21. A performance transmission device, comprising:

- a receiver that receives performance information including one or more mixing commands via a network;
- a controller that composes a first performance by mixing stored information based on the one or more mixing commands;
- a modification system which, based on user input, adds a performance component to the performance; and
- a transmitter that transmits one or more portions of the performance, including the performance component added by the modification system.

22. A performance transmission device, comprising:

a receiver that receives performance information including one or more mixing commands via a network;

a controller that composes a performance by mixing stored information based on the one or more mixing commands; and

a memory that buffers the received performance information;

wherein the controller receives a request for transmission of the performance and causes the transmitter to transmit the one or more portions of performance via a transmitter in response to the request for transmission of the performance.

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